

# 2022 Camp Freedom & Camp Liberty Merit Badge and Activity Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
<b>Aquatics</b>					
<b>A9:00 - 10:30</b>	Swimming (10)*				6:00 - Mile Swim
	Lifesaving (10)*				
	Motorboating (3)		Motorboating (3)	Motorboating (3)	
	Canoeing (12)		Canoeing (12)	Kayaking (12)	
<b>B10:30 - 12:00</b>	Swimming (10)*				Open Swim
	Lifesaving (10)*				
	Paddlecraft Safety (12)		Swimming and Water Rescue (12)		
	Kayaking (12)		Kayaking (12)		
<b>AB9:00 - 12:00</b>	Motorboating (3)		Rowing (12)	Motorboating (3)	
	Watersports (5)		Watersports (5)		
<b>C2:00 - 3:30</b>	Swimming (10)*				Open Swim and Open Boat - Iron Scout Canoe
	Lifesaving (10)*				
	Motorboating (3)		Motorboating (3)	Motorboating (3)	
	Canoeing (12)		Canoeing (12)	Kayaking (12)	
<b>D3:30 - 5:00</b>	Open Swim and Open Boat				
<b>CD2:00 - 5:00</b>	Watersports (5)		Watersports (5)		
<b>E 7:15</b>	Open Swim and Boat (Freedom)	Open Swim and Boat (Liberty)		Open Swim	
	Eagle Evening Tubing (10) (Freedom) - 7:00	Eagle Evening Tubing (10) (Liberty) - 7:00		Eagle Evening Sunset Kayak (12) and Pontoon Fishing (4) - 7:00	
				Outpost Launch - 7:15	
<b>Eco-Stem</b>					
<b>A9:00 - 10:30</b>	Space Ex (8)		Geology (8)		Mammal Study (8)
	Weather (8)		Soil and Water Conservation (8)		
<b>B10:30 - 12:00</b>	Weather (8)		Reptile & Amphibian (8)		Nature (8)
	Astronomy (8)		Fish and Wildlife Management (8)		
<b>AB9:00 - 12:00</b>	Environmental Science (8)*		Environmental Science (8)*		Open Program
	Environmental Science (8)*		Environmental Science (8)*		
<b>C2:00 - 3:30</b>	Chemistry (8)		Engineering (8)		Mammal Study (8)
	Forestry (8)		Reptile & Amphibian (8)		
<b>D3:30 - 5:00</b>	Space Exploration (8)		Nuclear Science (8)		Open Program
	Engineering (8)		Chemistry (8)		
<b>CD2:00 - 5:00</b>	Environmental Science (8)*		Environmental Science (8)*		Open Program
	Environmental Science (8)*		Environmental Science (8)*		
<b>E 7:15</b>	Astronomy (8)				Open Program
		Open Star Hike at 9:30			
<b>Handicraft</b>					
<b>A9:00 - 10:30</b>	Woodcarving (12)	Pulp and Paper (12)	Woodcarving (12)	Pulp and Paper (12)	Fingerprinting (12)
	Leatherwork (12)		Basketry (12)		
<b>B10:30 - 12:00</b>	Metalwork (12)		Metalwork (12)		Fingerprinting (12)
	Leatherwork (12)		Basketry (12)		
<b>AB9:00 - 12:00</b>	Moviemaking (12)	Photography (12)	Photography (12)	Moviemaking (12)	Merit Badge Completion
<b>C2:00 - 3:30</b>	Art (12)		Art (12)		Fingerprinting (12)
	Leatherwork (12)		Basketry (12)		
<b>D3:30 - 5:00</b>	Woodcarving (12)	Pulp and Paper (12)	Woodcarving (12)	Pulp and Paper (12)	Fingerprinting (12)
<b>CD2:00 - 5:00</b>	Moviemaking (12)	Photography (12)	Moviemaking (12)	Photography (12)	Merit Badge Completion
<b>Scout Scholar</b>					
<b>A9:00 - 10:30</b>	First Aid (8)*				Open Program and Fort Necessity Field Trip
	Citizenship in the Nation (8)*		Citizenship in the World (8)*		
	Disability Awareness (8)		Crime Prevention (8)		
	Music (8)		Law (8)		
<b>B10:30 - 12:00</b>	First Aid (8)*				Open Program
	Communications (8)*				
	Citizenship in the Nation (8)*		Citizenship in the World (8)*		
	Emergency Preparedness (8)*		Emergency Preparedness (8)*		
<b>C2:00 - 3:30</b>	First Aid (8)*				Open Program
	Communications (8)*				
	Chess (8)		Disability Awareness (8)		
<b>D3:30 - 5:00</b>	Communications (8)*				Open Program
	Citizenship in the World (8)*		Citizenship in the Nation (8)*		
	Crime Prevention (8)		Law (8)		
<b>E 7:15</b>	Salesmanship (8)		Emergency Preparedness (8)*		Open Program
	Chess (8)		Open Program		

	Monday	Tuesday	Wednesday	Thursday	Friday
<b>Scoutcraft</b>					
<b>A9:00 - 10:30</b>	Pioneering (12)		Pioneering (12)		Open Program and Geocaching Field Trip
	Camping (12)*		Camping (12)*		
	Wilderness Survival (12)		Signs, Signals and Codes (12)		
<b>B10:30 - 12:00</b>	Fishing (12)				Open Program
	Wilderness Survival (12)		Orienteering (12)		
	Camping (12)*		Camping (12)*		
	Scouting Heritage (12)		Geocaching (12)		
<b>C2:00 - 3:30</b>	Wilderness Survival (12)		Geocaching (12)		Open Program
	Orienteering (12)		Camping (12)*		
	Fishing (12)				
<b>D3:30 - 5:00</b>	Pioneering (12)		Pioneering (12)		Open Program
	Signs, Signals and Codes (12)		Geocaching (12)		
	Search and Rescue (12)		Search and Rescue (12)		
<b>E 7:15</b>	Wilderness Survival Outpost		Scoutcraft Social		
<b>COPE/Climbing</b>					
<b>AB9:00 - 12:00</b>	Climbing (6)		C.O.P.E. (6)		Open Climbing
<b>CD2:00 - 5:00</b>	Climbing (6)		C.O.P.E. (6)		
<b>E 7:15</b>	Eagle Evening COPE/Rappel (Freedom)	Eagle Evening COPE/Rappel (Liberty)			
<b>Shooting Sports</b>					
<b>AB9:00 - 12:00</b>	Shotgun Shooting (6)		Shotgun Shooting (6)		Merit Badge Completion
	Archery (12)		Archery (12)		
	Rifle Shooting (10)		Rifle Shooting (10)		
<b>CD2:00 - 5:00</b>	Shotgun Shooting (6)		Advanced Shotgun (6)		Open Rifle and Archery
	Archery (12)		Open Archery		
<b>E 7:15</b>	Rifle Shooting (10)		Advanced Rifle (4)		Open Rifle Open Archery Open Shotgun Scoutmaster Muzzleloader
	Eagle Evening Cowboy Action Shooting (Freedom)	Eagle Evening Cowboy Action Shooting (Liberty)			
<b>Trail to First Class</b>					
<b>ABCD 9:00 - 5:00</b>	Trail to First Class Program (36)				Open Program
<b>E 7:15</b>	Evening Program (Freedom)	Evening Program (Liberty)			
<b>Eagle Base Day Trek</b>					
<b>ABCD 9:00 - 5:00</b>	Whitewater Rafting	Whitewater Rafting	Whitewater Rafting	Whitewater Rafting	Canoeing (9)
	Caving (28)	Kayaking (18)	7 Springs (38)	Kayaking (18)	Caving (28)
	ATV (6)	ATV (6)	ATV (6)	ATV (6)	ATV (6)
<b>E 7:15</b>	Fly Fishing (10)		Hiking (13)		Eagle Evening (Freedom & Liberty)
	Eagle Evening (Freedom)	Eagle Evening (Liberty)			
<b>* Eagle Required (#) Capacity per camp</b>					
<b>Open Program</b>					
<b>Evening Program</b>					

Name: \_\_\_\_\_

Patrol: \_\_\_\_\_

<b>Eco-STEM</b>	
<b>Merit Badge</b>	<b>Req.</b>
Astronomy (B)	None
Chemistry (B)	Req. 7 (P)
Engineering (A)	Req. 1 (P)
Environmental Science* (A)	Req. 3e (P)
Forestry (B)	Req. 5, 8 (P)
Reptile & Amphibian Study (C)	Req. 8 (P)
Weather (B)	Req. 9 (P)

<b>Aquatics</b>	
<b>Merit Badge</b>	<b>Req.</b>
Canoeing (B)	Req. 2 (SR)
Kayaking (C)	Req. 2 (SR)
Lifesaving* (A)	Req. 2a (SR)
Motorboating (B)	Req. 2a (SR)
Rowing (B)	Req. 2 (SR)
Small-Boat Sailing (B)	Req. 2 (SR)
Swimming* (C)	Req. 2 (SR)
Watersports (A)	Req. 3 (SR)

<b>Scoutcraft</b>	
<b>Merit Badge</b>	<b>Req.</b>
Camping* (A)	Req. 4b, 5e, 7b, 8d, 9a, 9b (P)
Geocaching (B)	Req. 8, 9 (PC)
Scouting Heritage (B)	Req. 4, 6 (P)
Search & Rescue (B)	Req. 4, 6a, 6b (P)
Wilderness Survival (B)	Req. 5 (P)

<b>Shooting Sports</b>	
<b>Merit Badge</b>	<b>Req.</b>
Archery (B)	Req. 1c (P)
Rifle Shooting (A)	Req. 1d, 1f, 1i (P)
Shotgun Shooting (A)	Req. 1d, 1f, 1i (P)

<b>Handicraft</b>	
<b>Merit Badge</b>	<b>Req.</b>
Art (C)	Req. 6 (P)
Photography (B)	Req. 1a (P)
Pulp & Paper (C)	Req. 7 (P)
Woodcarving (B)	Req. 2a - Totin' Chip (SR)

<b>Scout Scholar</b>	
<b>Merit Badge</b>	<b>Req.</b>
Chess (C)	None
Citizenship in the Nation* (A)	Req. 3, 8 (P)
Citizenship in the World* (A)	Req. 4b, 7 (P)
Communications* (B)	Req. 5 (P)
Crime Prevention (C)	Req. 2, 4a, 4b, 7 (P)
Disability Awareness (C)	Req. 2 (P)
Emergency Preparedness* (B)	Req. 1, 2c, 6c, 8b (P)
First Aid* (B)	Req. 5a (P)
Law (B)	Req. 4 (P)
Music (C)	Req. 3 (P)
Salesmanship (C)	Req. 5 (P)